

Brian Andrews, MFA

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Key Qualifications

- Educational leader with thirteen years of experience with increasing responsibilities in administration and operations specializing in programmatic and curriculum development for forward-thinking creative and technical training programs.
- Strategic leader and pragmatic manager who fosters effective collaboration, efficient production, and high morale.
- Perfectionist at heart with eyes always on project realities and beating deadlines.

Objective

Seeking a new challenge in development and training within an organization pioneering at the intersections of technology, education, and the arts.

Educational Experience

Director of Animation & Visual Effects	Ex'pression College, Emeryville, CA	11/2011 - Present
Director of Digital Filmmaking		2/2013 – Present
Associate Director of Digital Filmmaking		11/2011 – 2/2013

Administrative Duties

- Manage operations of two bachelor's degree programs at two campuses including supervision of 15 directly reporting faculty and management of 300 enrolled students. Supervise first two years of coursework in a third program in Game Art & Design.
- Supervise four operating and capital budgets maximizing return on investment in student learning outcomes.
- Directed the implementation of both degree programs into a new branch campus expanding the college's footprint in the Silicon Valley market.
- Collaborate on the design and construction of sound stage facilities, editing suites and classroom facilities.
- Acquire computing, motion capture, cameras, audio, grip and all other equipment creating a state of the industry production pipeline within budgetary goals.
- Recruit, train and manage faculty resulting in greatly increased faculty retention.

Curricular Duties

- Developed complete curriculum for new Bachelors of Applied Science in Digital Filmmaking program.
- Revised Bachelors of Applied Science in Animation and Visual Effects curriculum, resulting in a 30% increase in graduate placement.
- Grew the Bachelors of Applied Science in Animation & Visual Effects program from being unranked to a ranking of #35 nationwide in 2013.
- Coordinated successful accreditation renewal for maximum 5 year period with ACCSC.
- Manage departmental transition from ACCSC to ACICS accreditation including updating faculty qualifications and administrative operations in line with accreditation standards.
- Teach courses in Compositing 1 and 2, Current Industry Techniques, Group Project, Reel Production 1 and 2, Shooting for Visual Effects, Still Photography & Digital Manipulation and other courses as needed.

Production Duties

- Produce and direct films and animations for outside clients including the San Francisco Giants, California Academy of Sciences, the Visual Effects Society, and independent projects with artists from Pixar Animation Studios.
- Recruit and manage client relationships.

Course Director	Ex'pression College, Emeryville, CA	9/2005 – 11/2011
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- Developed and implemented all compositing and photography courses, updating the curriculum to state-of-the-industry practices.
- Directed multiple teams of advanced students in the production of short films, including collaboration with outside departments and clients.
- Taught courses in Compositing 1, Compositing 2, Advanced Production, Group Project, Reel Production 1 and 2, Concept & Imaging, and Final Project.
- Trained and mentored junior faculty
- Advised students in externship programs.

Lead Instructor, Institute of Design Westwood College, Chicago, IL 8/2003 - 8/2005

Administrative Duties

- Implemented Bachelors and Associates degree programs in Animation, Visual Communications, Multimedia & Graphic Design into a new campus.
- Directed hiring of faculty and reviewed faculty performance.
- Coordinated purchase and installation of computer labs, video editing suites, and other facilities.
- Maintained course schedules and departmental administrative activities for daily operations and accreditation needs.

Curricular Duties:

- Member of Animation curricular review committee and Design Program Directors Committee
- Animation and Game Art Design course author.
- Textbook content adviser.
- Taught courses in Advanced Portfolio Review, Advanced Image Editing, Advanced Digital Effects, Multimedia, Audio-Video Production, 3D Modeling, Image Editing, Digital Illustration, Web Page Design, Introduction to Graphic Design, Art History, and Human Relations.

Adjunct Assistant Professor University of Illinois Chicago, Chicago, IL 9/2002 – 12/2003

- Courses taught in Media Explorations and Intermediate Photography.

Professional Experience

VFX Supervisor & Compositor San Francisco, CA. 7/2000 – Present

- Supervised visual effects production for feature films and composited projects for films and advertisements;
- Clients include Moxie Films, California Film Institute, Chabot Space and Science Center, Talib Kweli, and others.

Independent Filmmaker San Francisco, CA. 1998 – Present

- Internationally exhibiting filmmaker and artist. Portfolio of work can be found at www.brianandrews.org.
- Notable exhibitions include: SIGGRAPH Electronic Theater, Hong Kong Convention and Exhibition Centre, The New Center for Contemporary Art, Apex Art, SIGGRAPH Art Gallery, Southern Exposure, Los Angeles Center for Digital Arts, Art Chicago, and Threewalls, among more than 60 others.

Senior Producer Bad at Sports Contemporary Art, Chicago, IL 2005 – Present

- Produced and conducted hour-long interviews with artists, filmmakers, and collectors of contemporary art.
- Podcast has a over 2 million downloads, regular listenership of 20,000 subscribers, and a 4.5 star rating on iTunes.

Education

School of the Art Institute of Chicago Master of Fine Arts 2002

University of California San Diego Bachelor of Arts in Psychology 2000
Bachelor of Arts in Visual Art with Highest Honors
Minor in Media Studies

Professional Organizations & Certifications

Visual Effects Society Inducted in 2012

AVID Media Composer Certified Instructor Certified in 2011

Association for Computing Machinery's Special Interest Group on Graphics and Interactive Techniques (ACM-SIGGRAPH) Member since 2010

Computer and Technical Skills

Animation & Visual Effects Highly skilled compositor in Nuke, AfterEffects, Shake, Photoshop, and PFtrack. Familiar with Maya, 3D Studio Max, Zbrush, Mudbox, and Qube.

Film & Video Highly skilled in 4K, HD, film production, grip, and lighting. Highly skilled in editing in Premiere, AVID Media Composer, and Final Cut Pro. AVID Media Composer Certified Instructor.

Photography Expert in Photoshop. Highly skilled with Lightroom, DSLR, and large format film cameras.

Web & Design	Skilled in design utilizing Illustrator, InDesign, Photoshop, Dreamweaver, HTML and CSS.
Production	Skilled in Shotgun, Perforce, Movie Magic Budget, Movie Magic Schedule, and Final Draft.
LMS	Skilled in Canvas, Blackboard and eCollege.
Productivity	Expert in Word, Excel, Acrobat, Powerpoint, and Google Docs. Skilled in Wordpress.
OS	Expert in Windows and Macintosh OSX operating systems. Familiar with Linux.